

The Heirs of Hoax

10

General Actions

Accuse or Buy Information

for one Trio per Identity

Doubt

>= 50% of active players

Der Mönch

2 Wine or Collect

one Supply from each Player
(no breaking Trios)

Give Reprieve

from Punishment of Richter
for a fee

Der Händler

1 Gold or Trade

X Supply for X other Supply
with player or bank
(no breaking Trios)

Der Dieb

Steal Supply

1-2 Supply from a Player
(can break Trios)

Der Baron

2 Gold or Tax

a named Supply (no Trios)

Declare Illegal

the action of another player

Der Richter

1 Wine or 1 Grain

Punish

Fine illegal action for
1-2 Supply of one type (share
with Baron). No breaking Trios

Der Magier

Cast Spell

Take all extra Supply
of one player (not Trios)

Immunity

Imune to Collection, Tax,
Trade, Punish, and Spell

Der Bauer

2 Grain

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